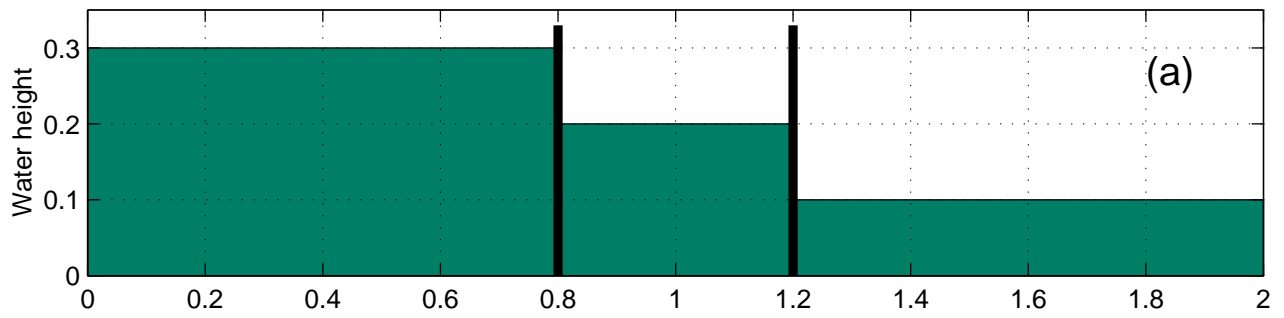
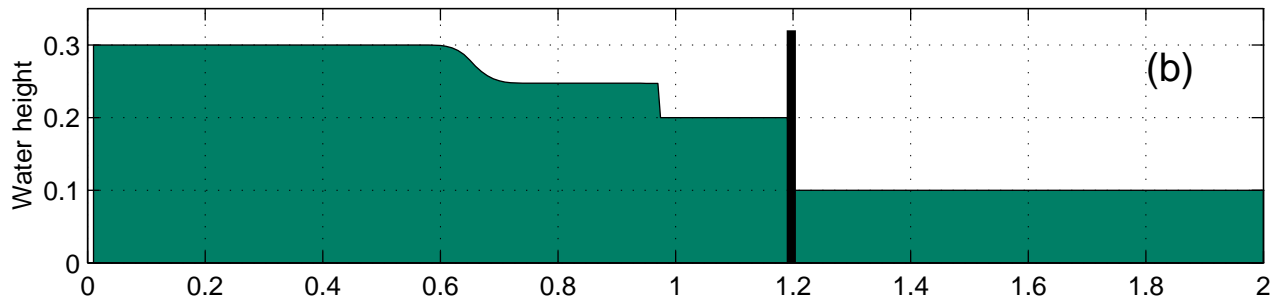


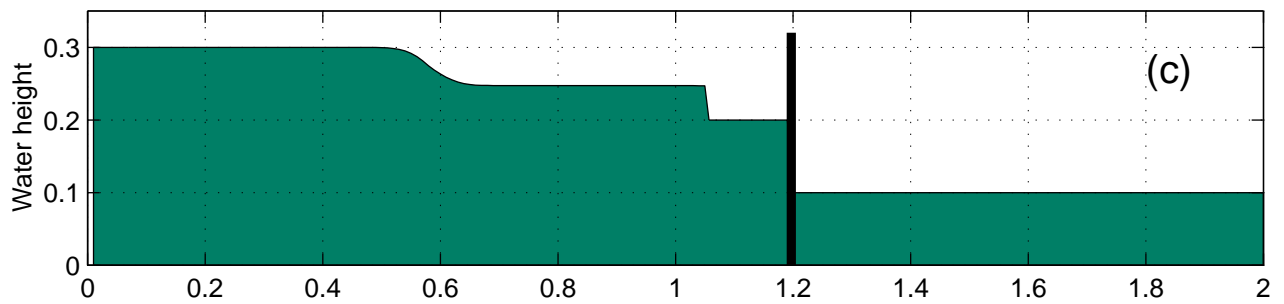
Flow state at $t=0.0$



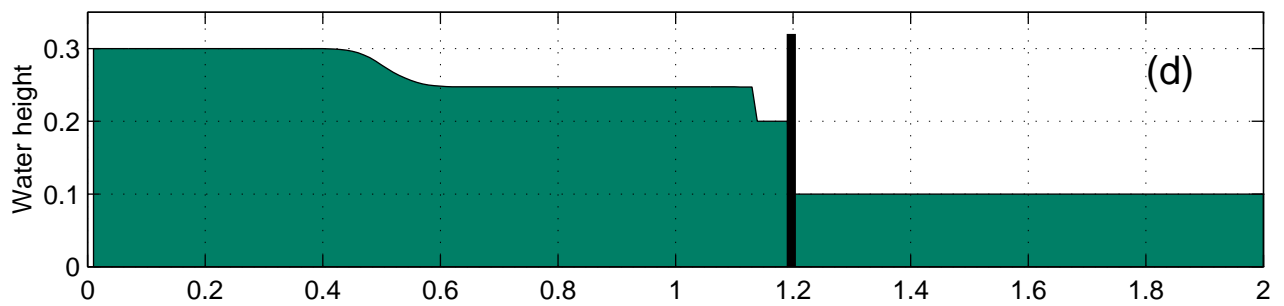
time = 0.1



time = 0.15



time = 0.2



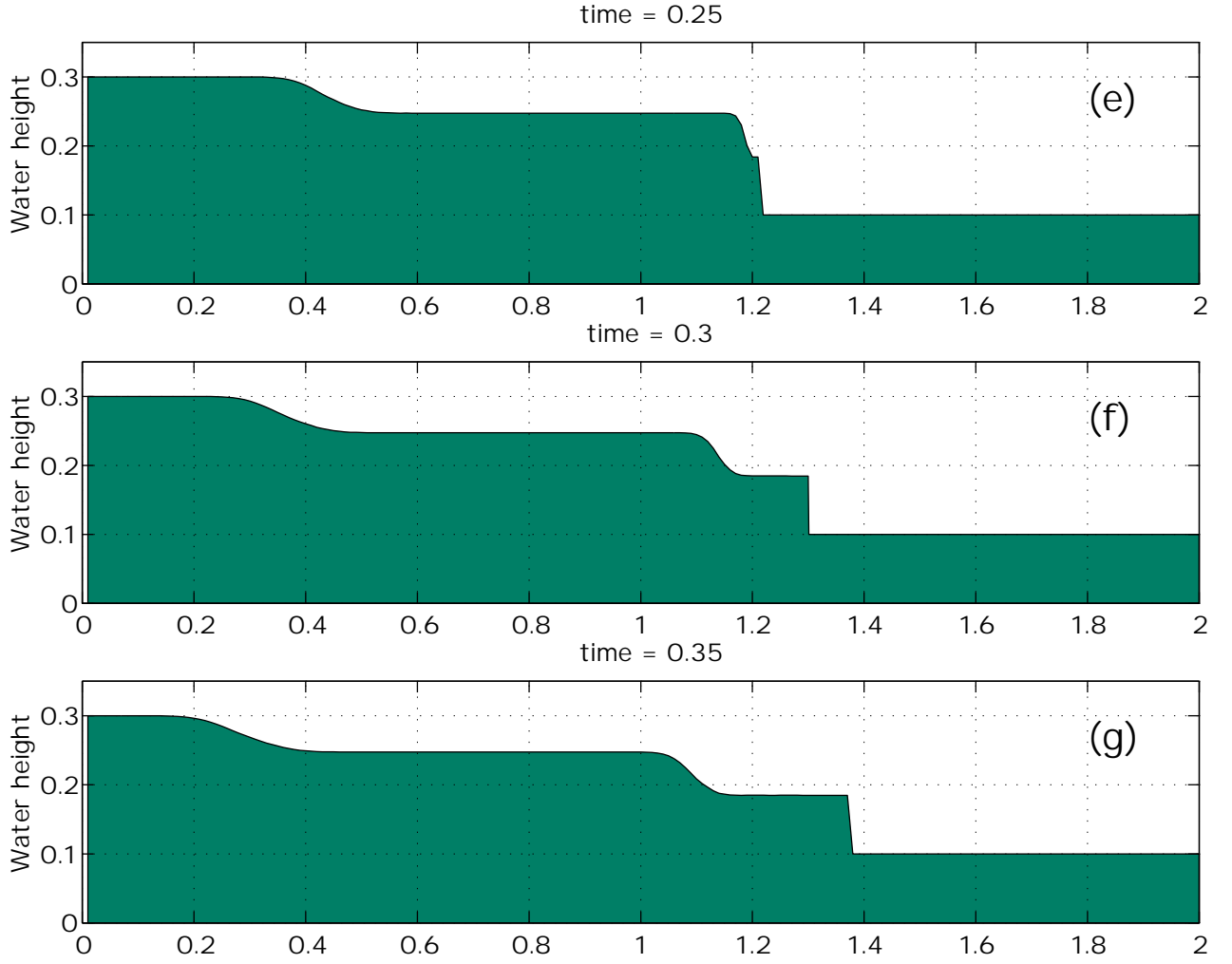
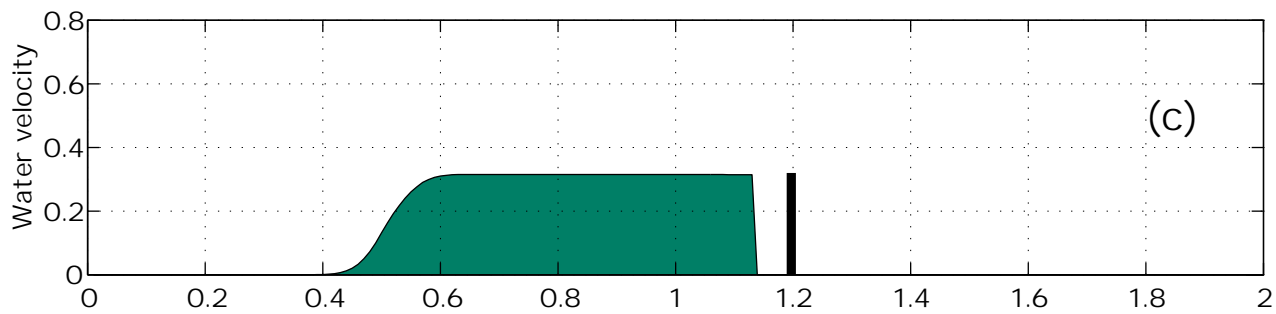
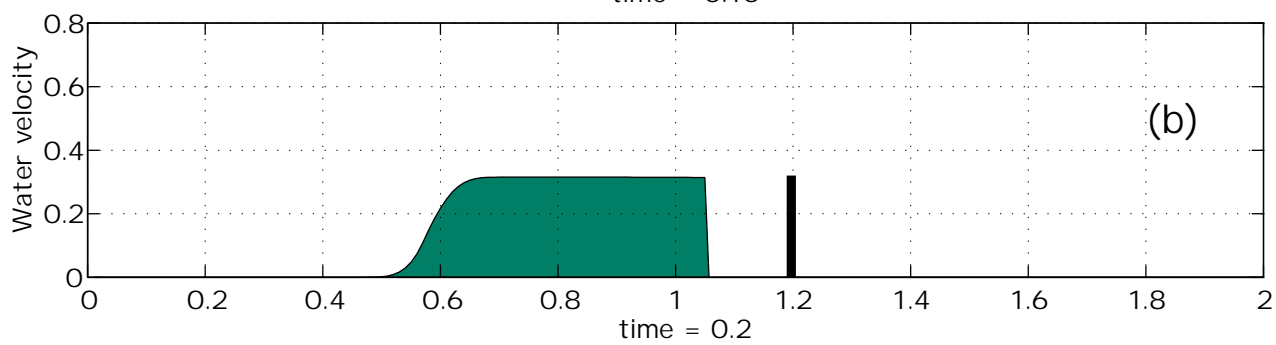
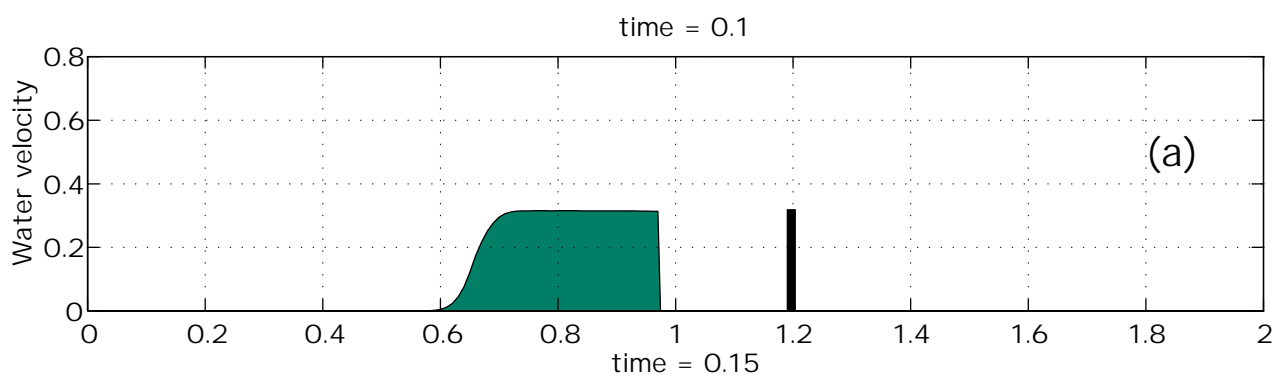


Figure 1: Evolution of water height in the two-dam problem. Shock-adaptive Godunov scheme. $h = 0$ (Eulerian). (a) $t = 0.0$ (b) $t = 0.1$ (c) $t = 0.15$ (d) $t = 0.2$ (e) $t = 0.25$ (f) $t = 0.3$ (g) $t = 0.35$.



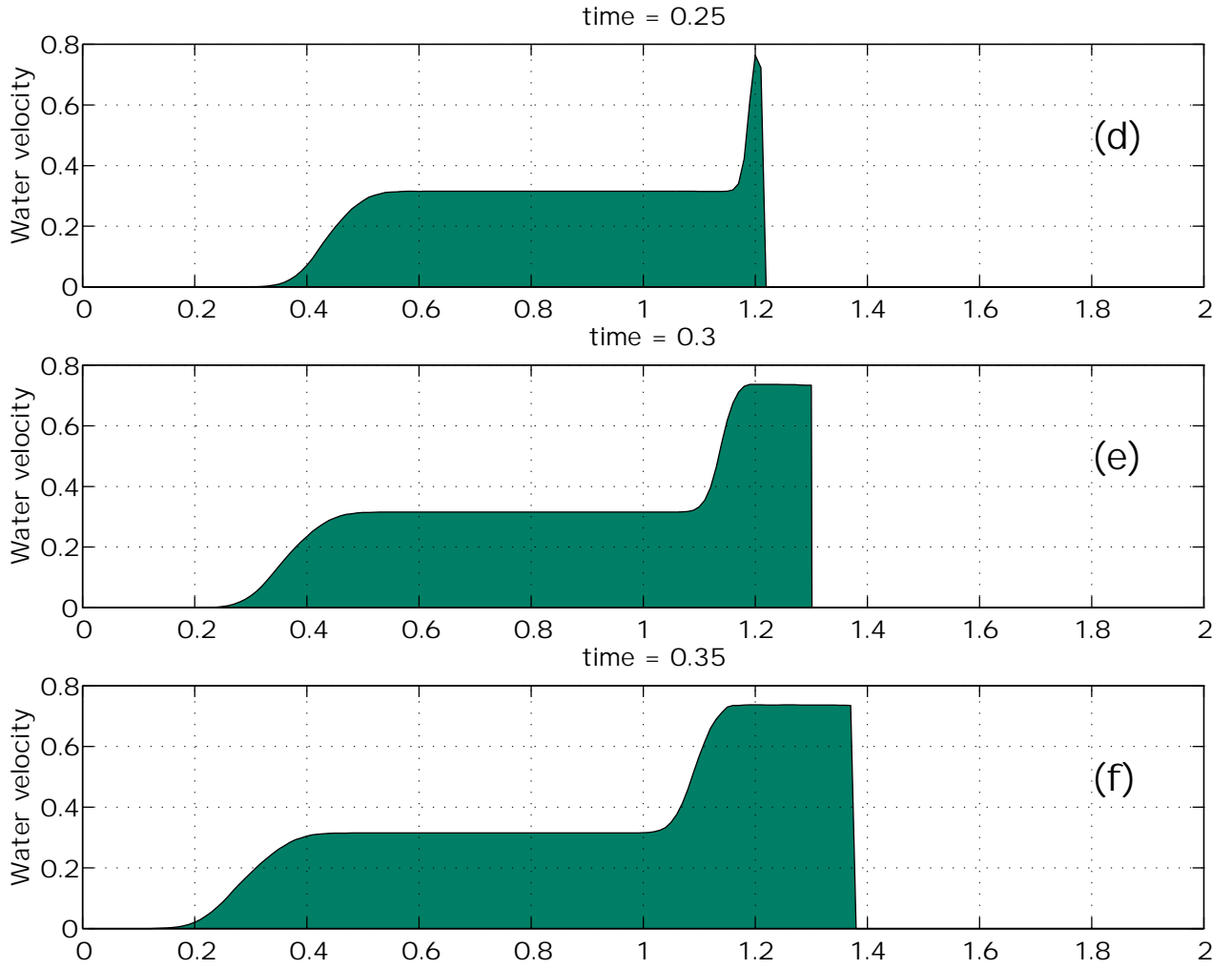


Figure 2: Evolution of particle velocity in the two-dam problem. Shock-adaptive Godunov scheme. $h = 0$ (Eulerian). (a) $t = 0.1$ (b) $t = 0.15$ (c) $t = 0.2$ (d) $t = 0.25$ (e) $t = 0.3$ (f) $t = 0.35$.

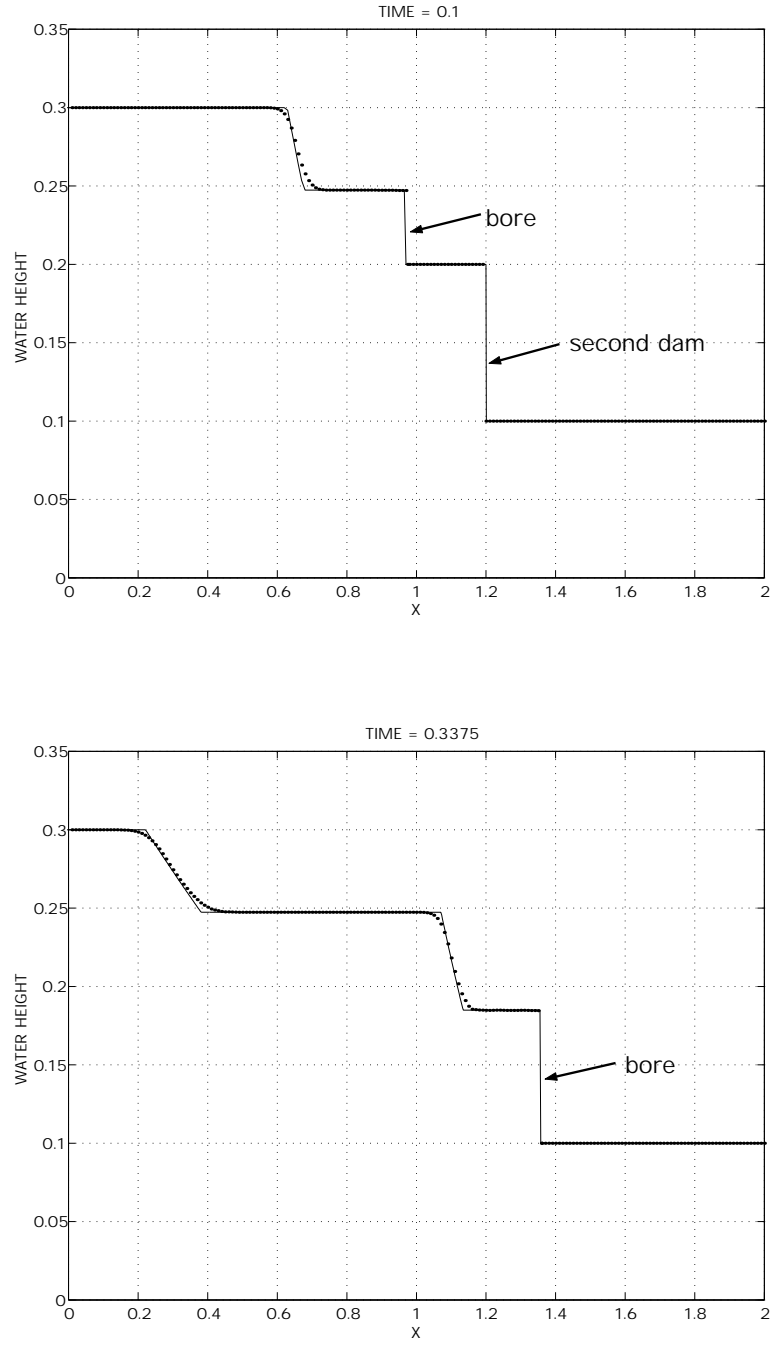


Figure 3: Comparison of exact (solid line) and computed (dots) solutions before (upper plot) and after (lower plot) the collapse of the second dam. Shock-adaptive Godunov scheme. $h = 0$ (Eulerian).

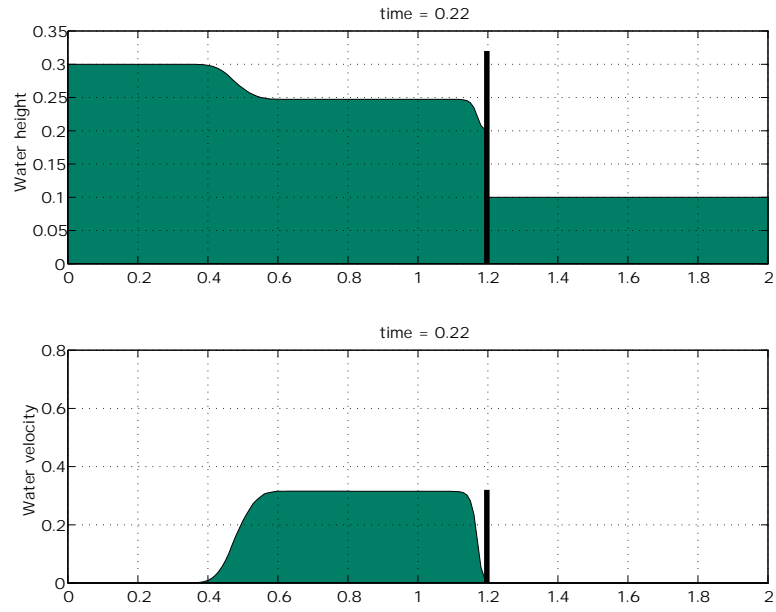


Figure 4: Water height and particle velocity at $t = 0.22$. Godunov scheme. $h = 0$ (Eulerian).

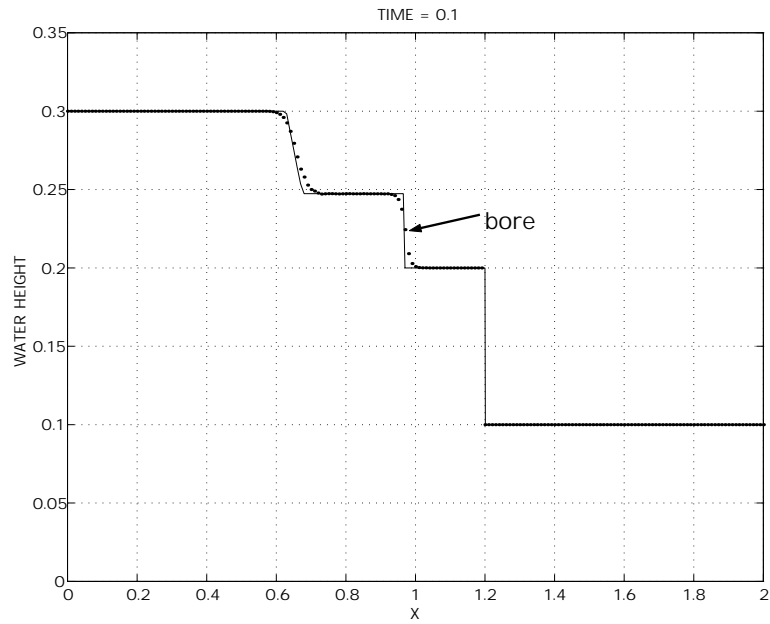


Figure 5: Comparison of exact (solid line) and computed (dots) solutions before the collapse of the second dam. Godunov scheme. $h = 0$ (Eulerian).

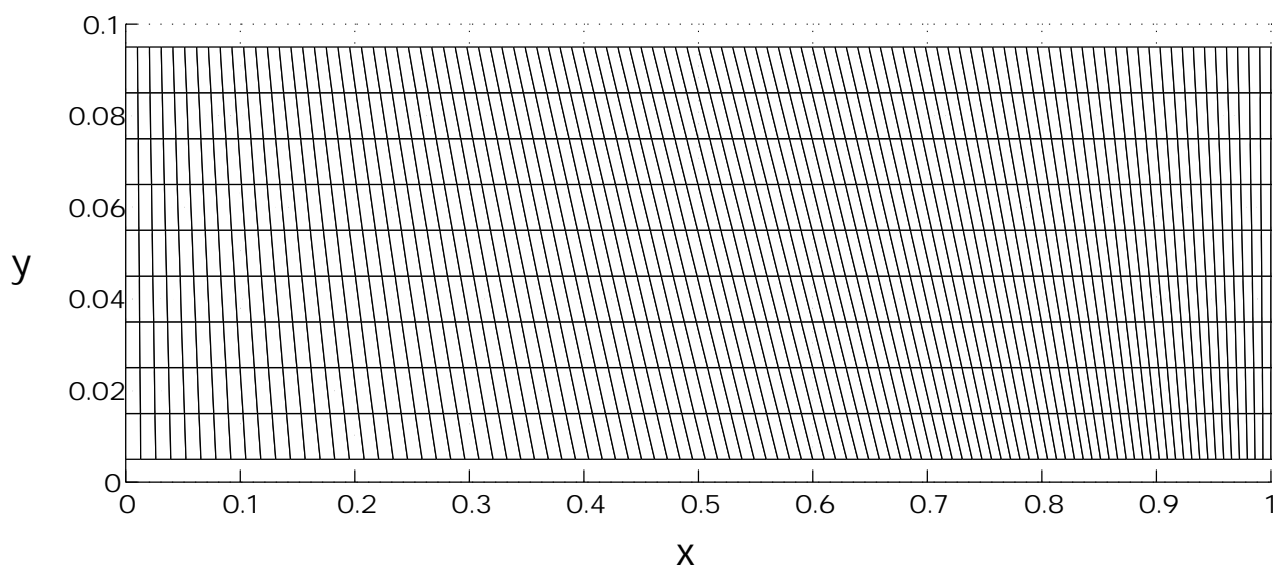


Figure 6: Initial grid for the Salzman test problem.

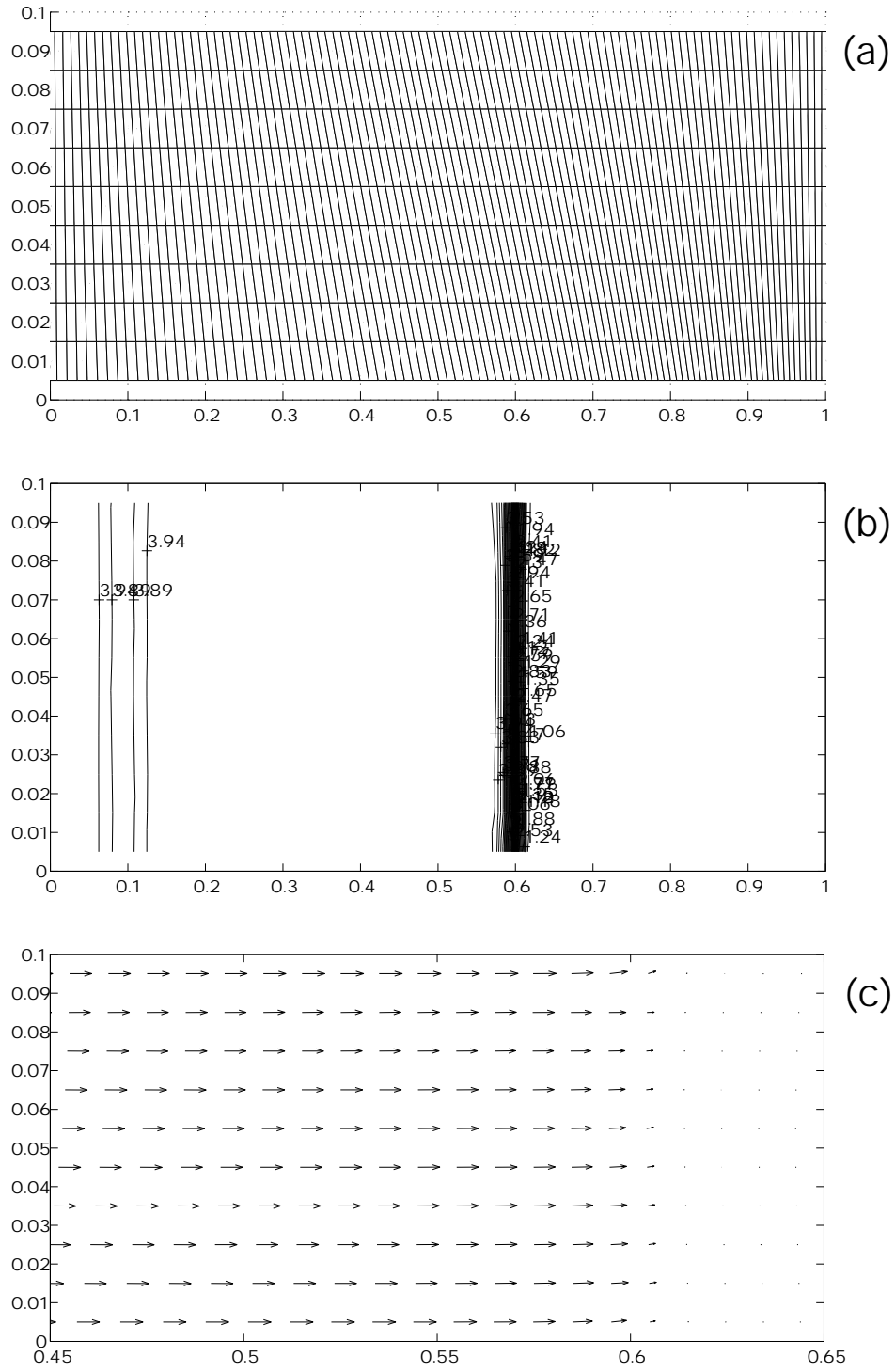


Figure 8: Computed solution to Salzman problem. $t = 0.06$, grid-angle preserving h .

(a)Flow generated grid; (b)Contours of water height; (c)Velocity distribution.

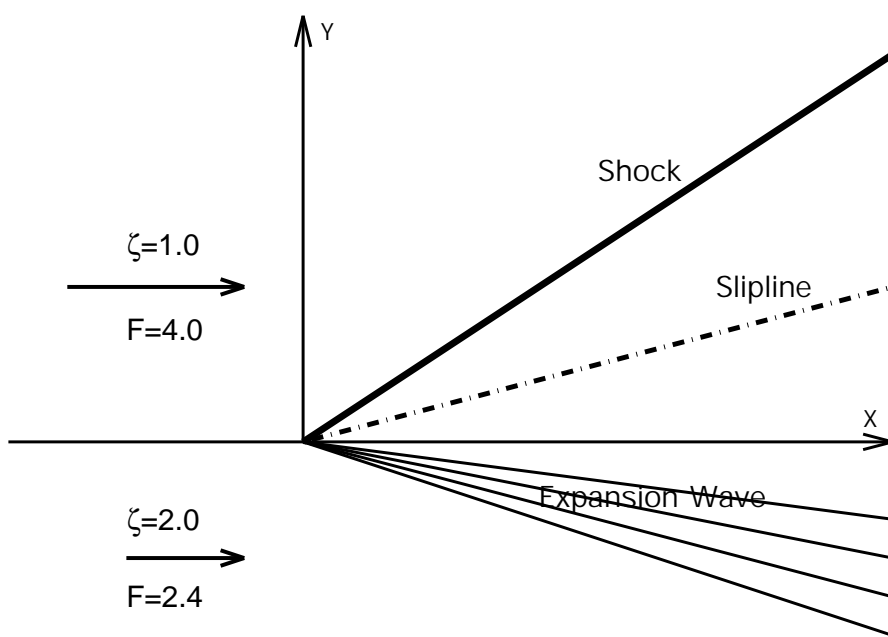


Figure 9: Sketch of a steady Riemann problem.

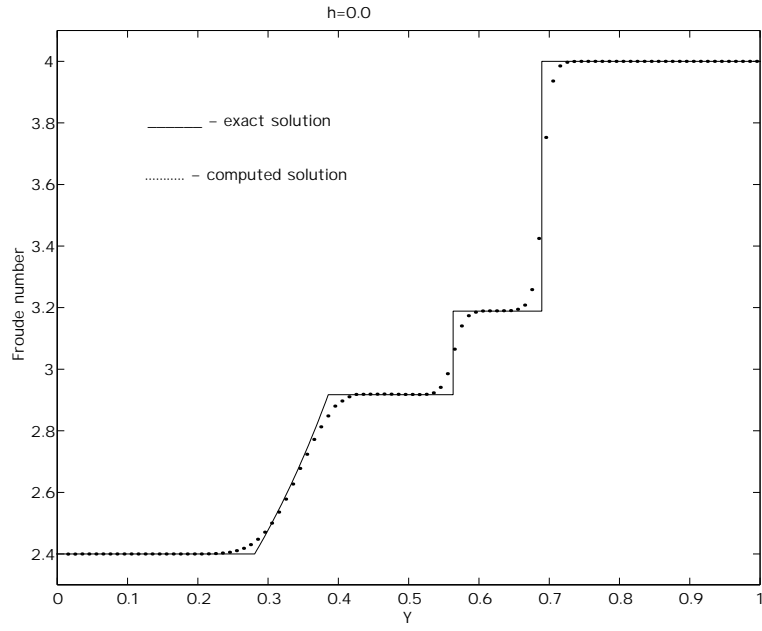


Figure 10: Froude number distribution in a steady Riemann problem computed by the present unified code, $h = 0$ (Eulerian).

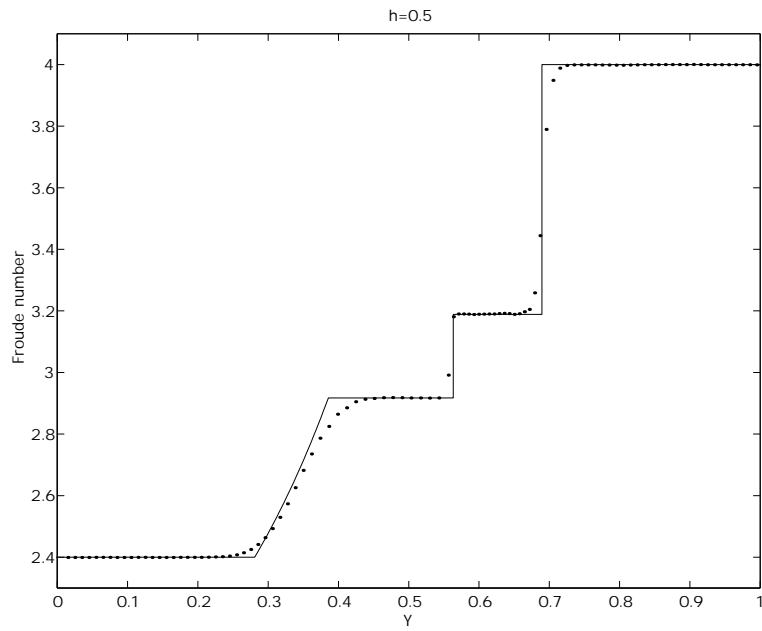


Figure 11: Froude number distribution in a steady Riemann problem computed by the present unified code, $h = 0.5$.

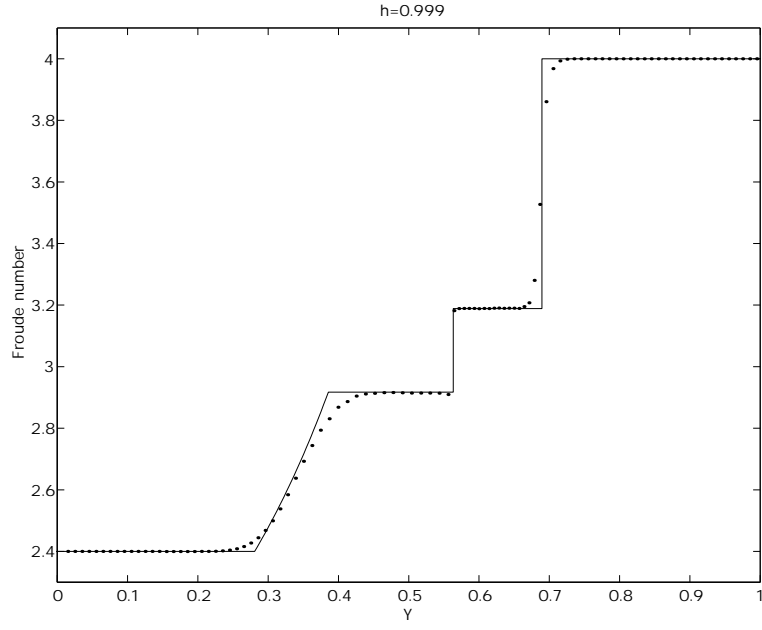


Figure 12: Froude number distribution in a steady Riemann problem computed by the present unified code, $h = 0.999$.

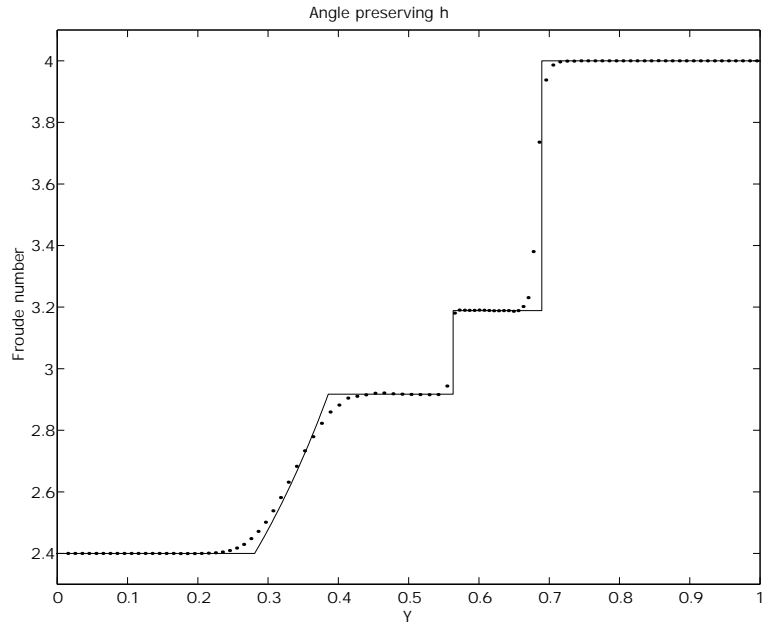


Figure 13: Froude number distribution in a steady Riemann problem computed by the present unified code with h chosen to preserve grid angles.

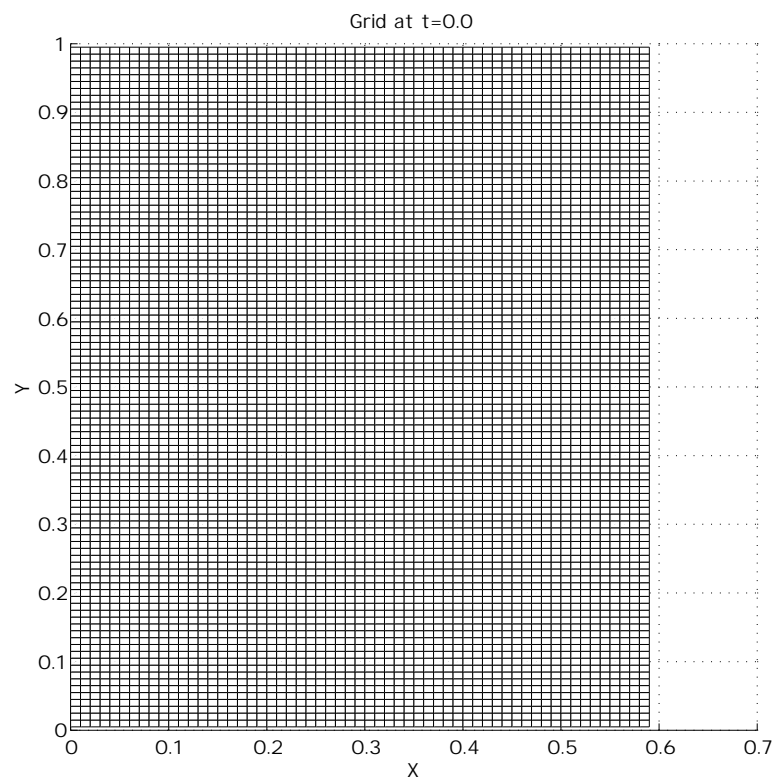


Figure 14: Eulerian ($h = 0$) grid, also used as initial grid for all cases in the steady Riemann problem.

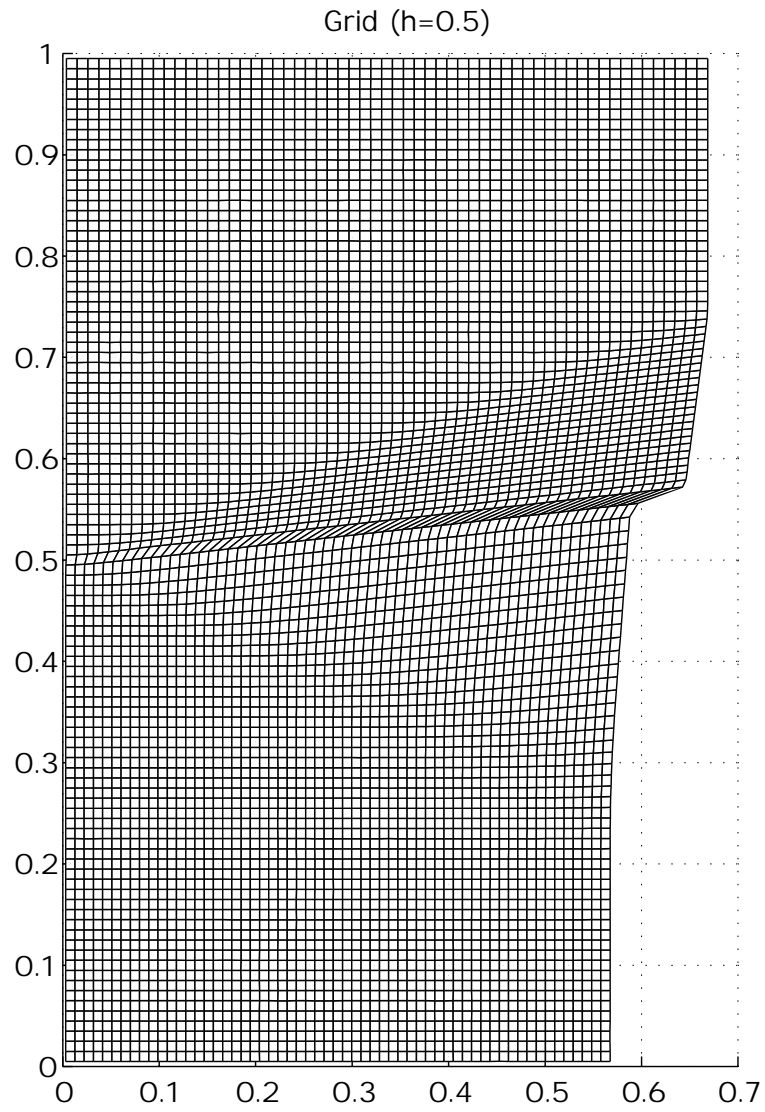


Figure 15: Flow generated grid in steady Riemann problem, $h = 0.5$.

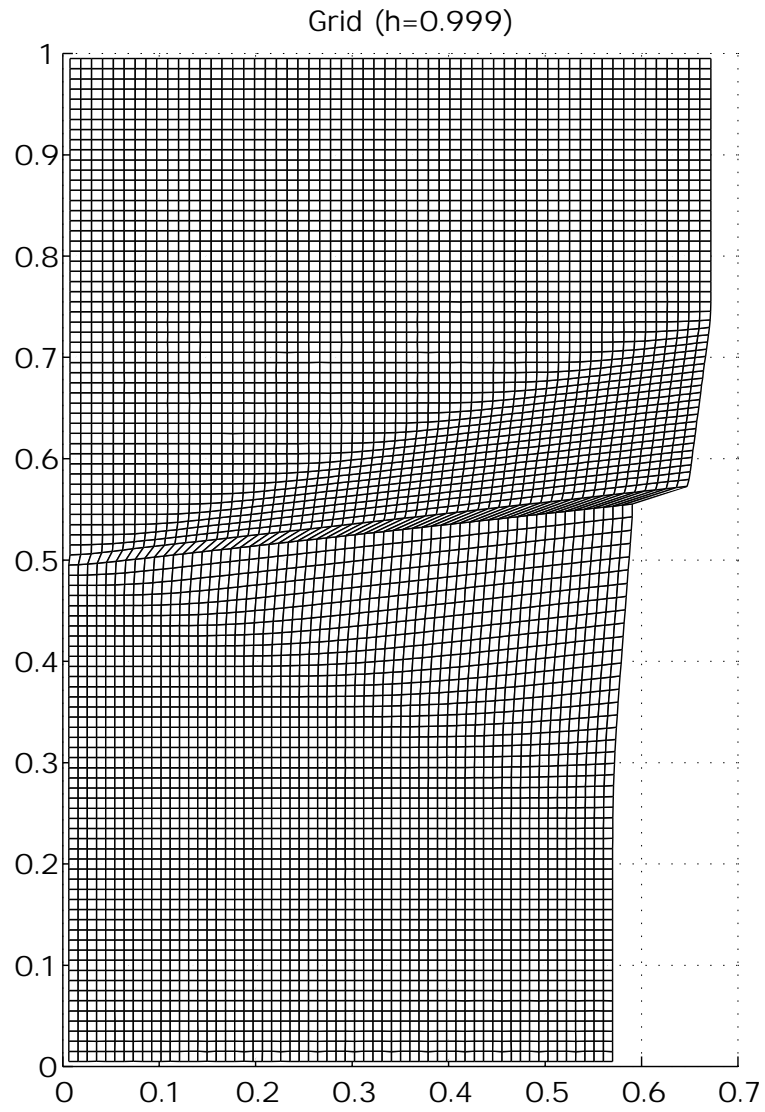


Figure 16: Flow generated grid in steady Riemann problem, $h = 0.999$.

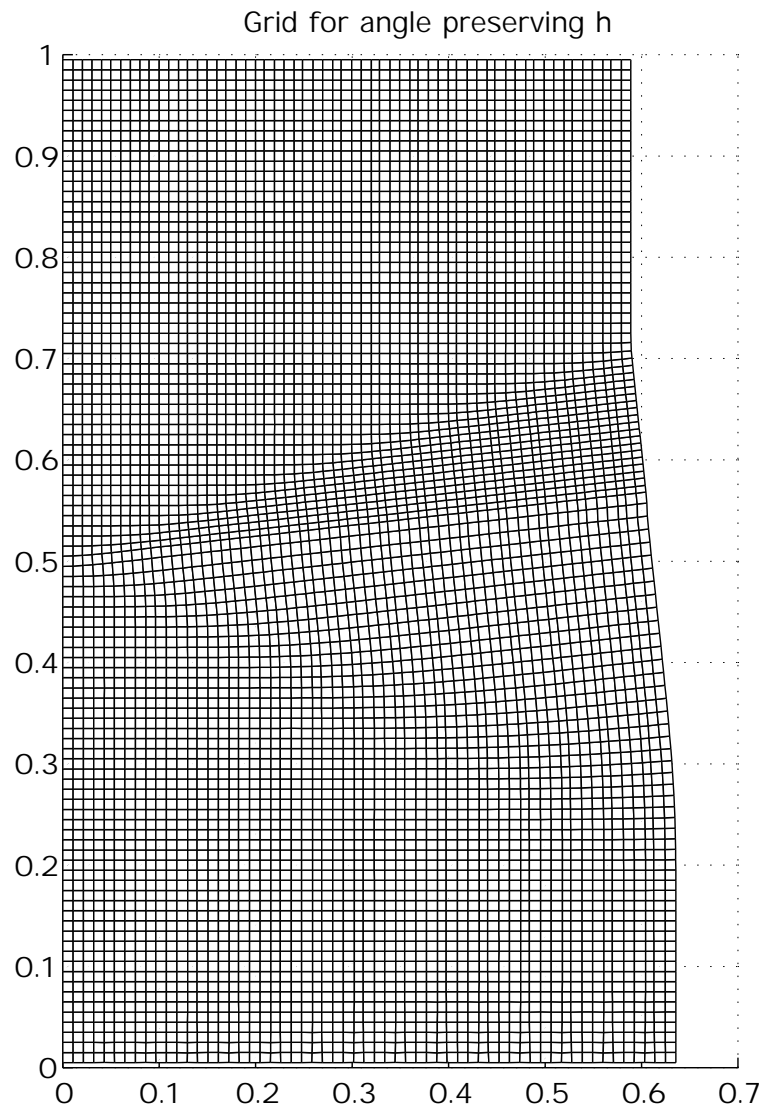


Figure 17: Flow generated grid in steady Riemann problem, h chosen to preserve grid angles.

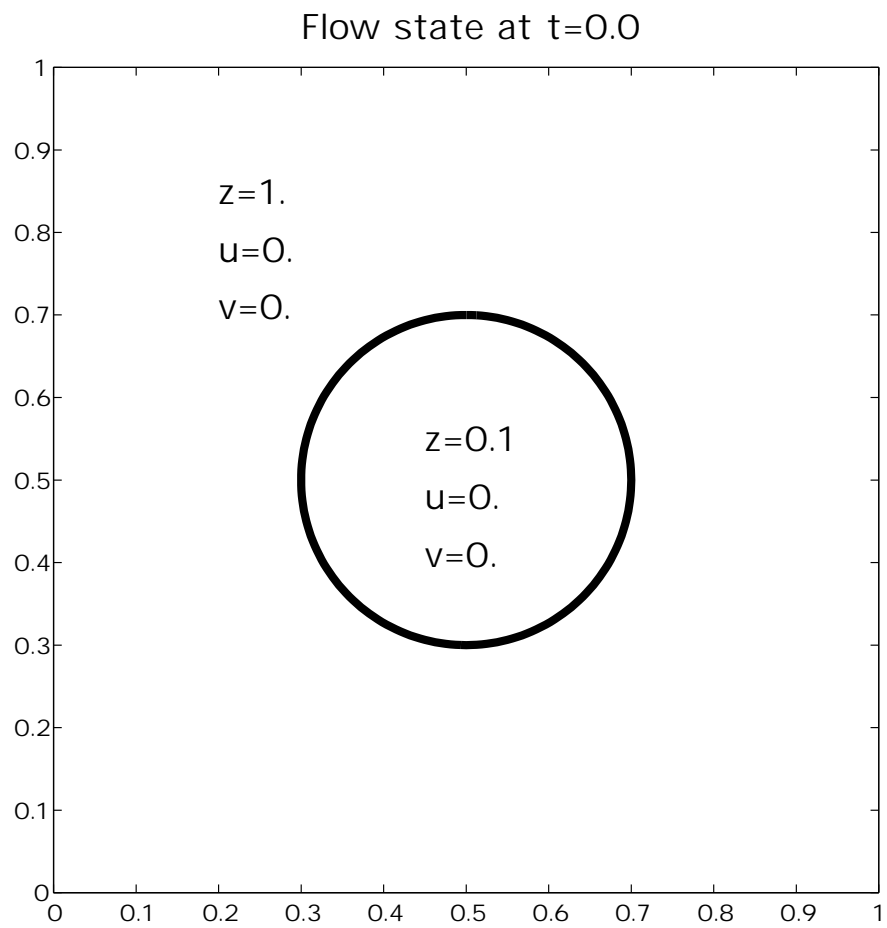


Figure 18: The initial state for the "implosion/explosion" problem.

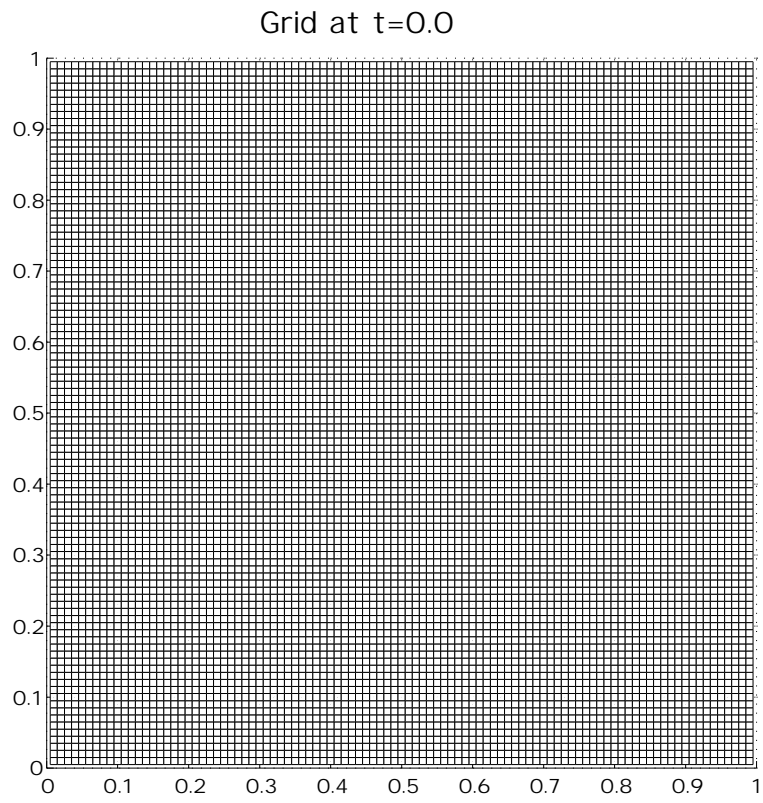


Figure 19: The initial grid for the "implosion/explosion" problem.

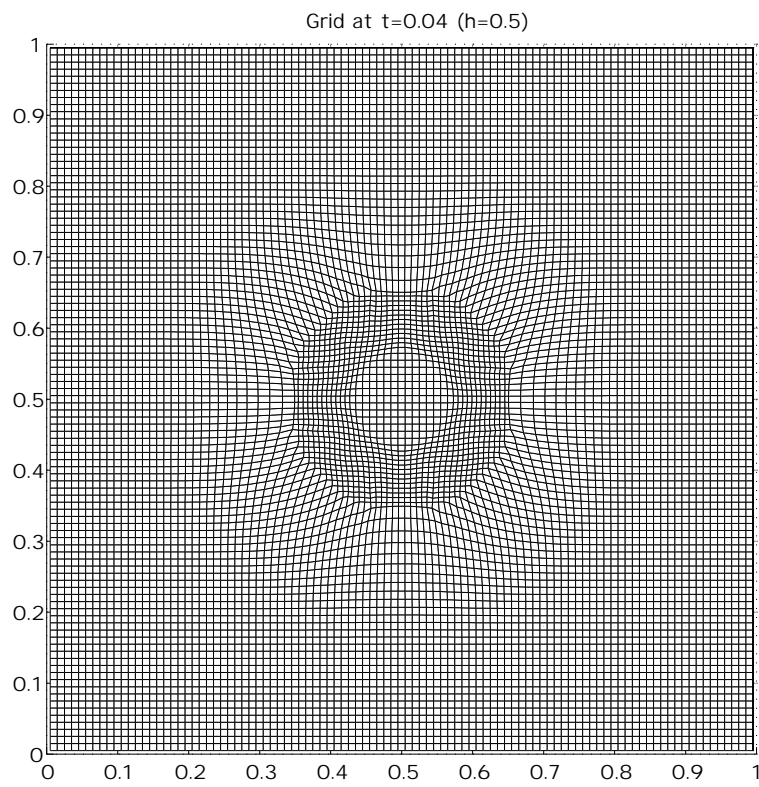


Figure 20: Flow-generated grid at $t = 0.04$ in an "implosion/explosion" problem; $h = 0.5$.

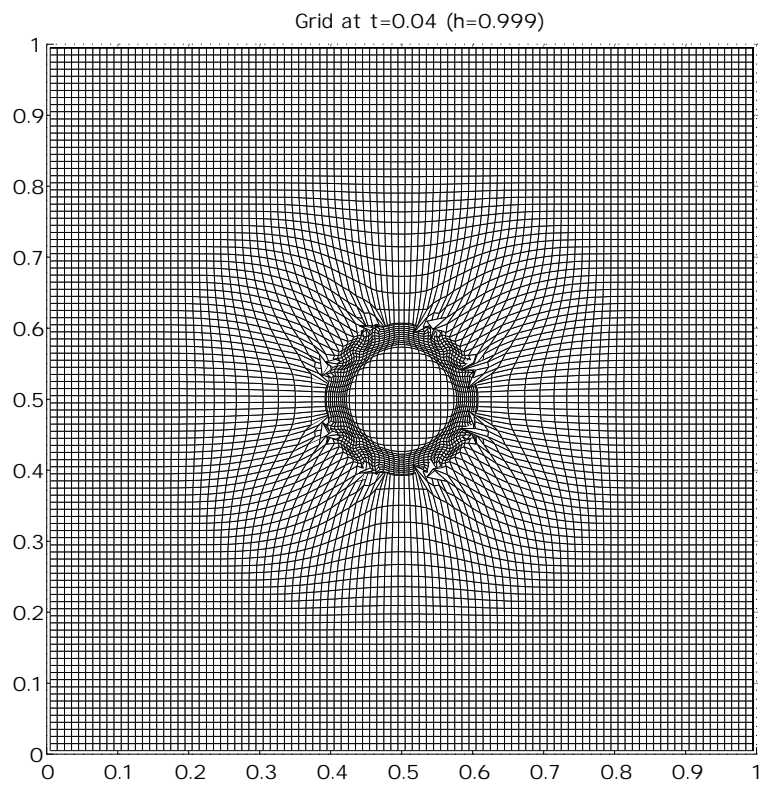


Figure 21: Flow-generated grid at $t = 0.04$ in an "implosion/explosion" problem; $h = 0.999$.

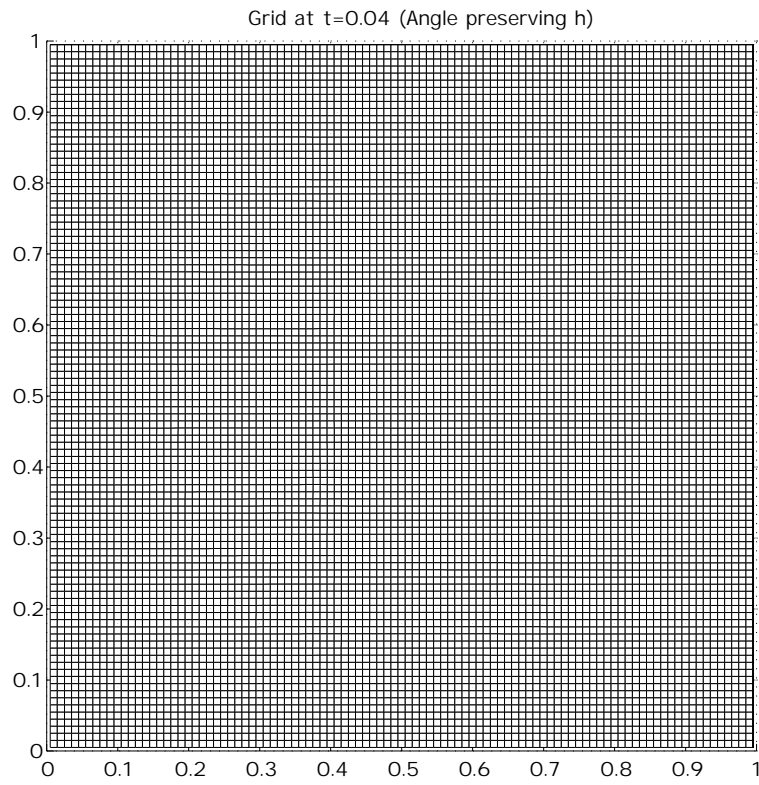
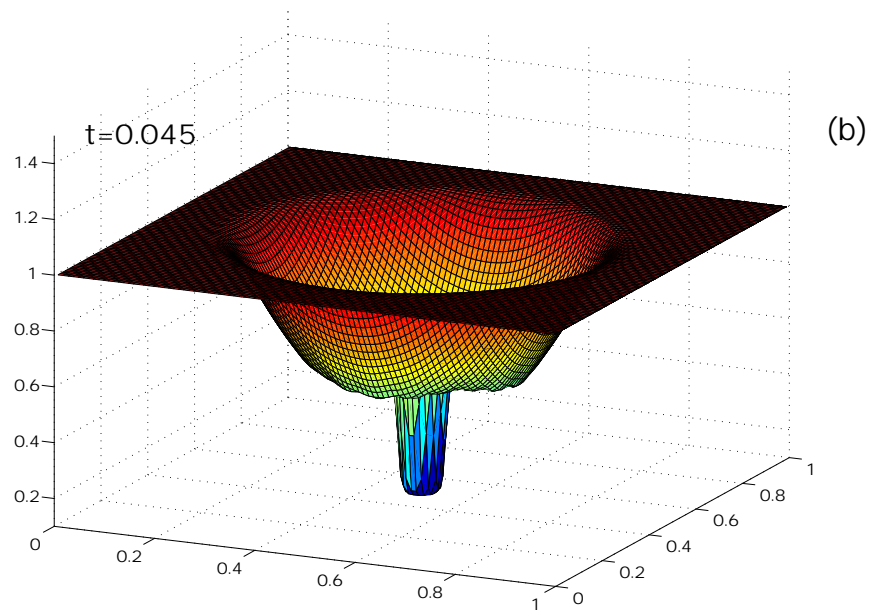
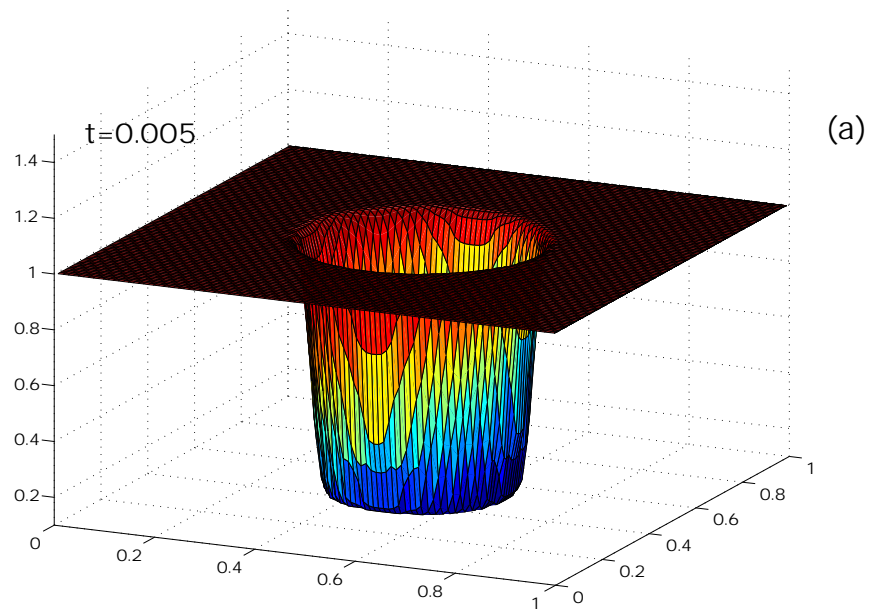
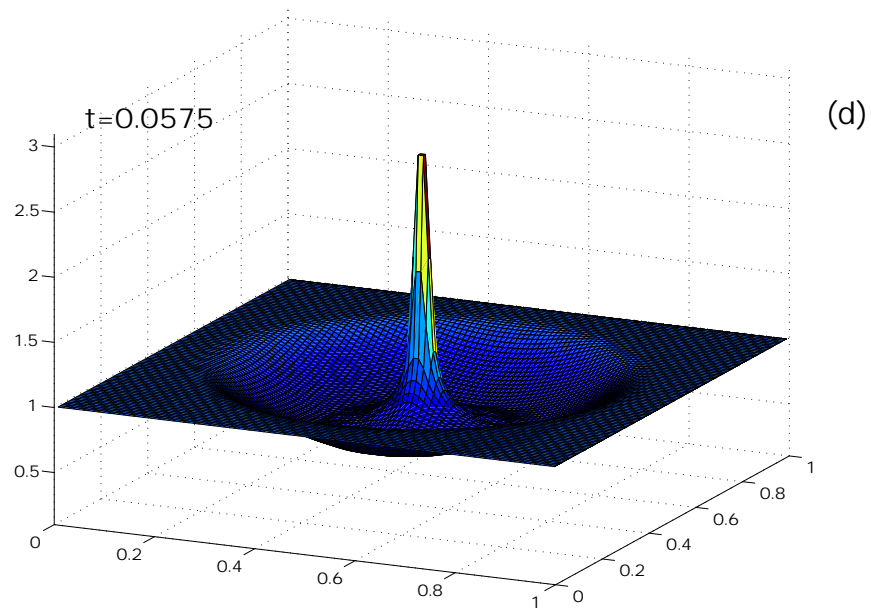
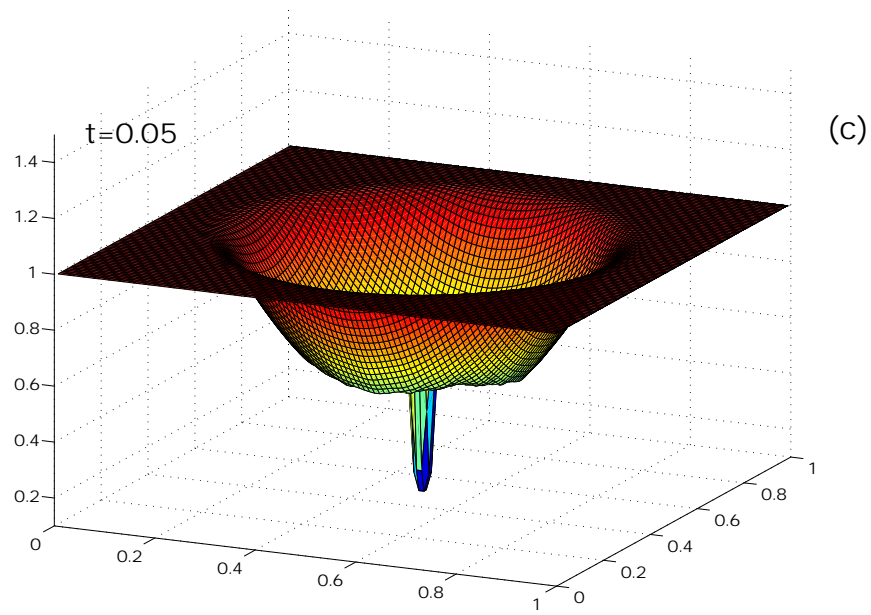
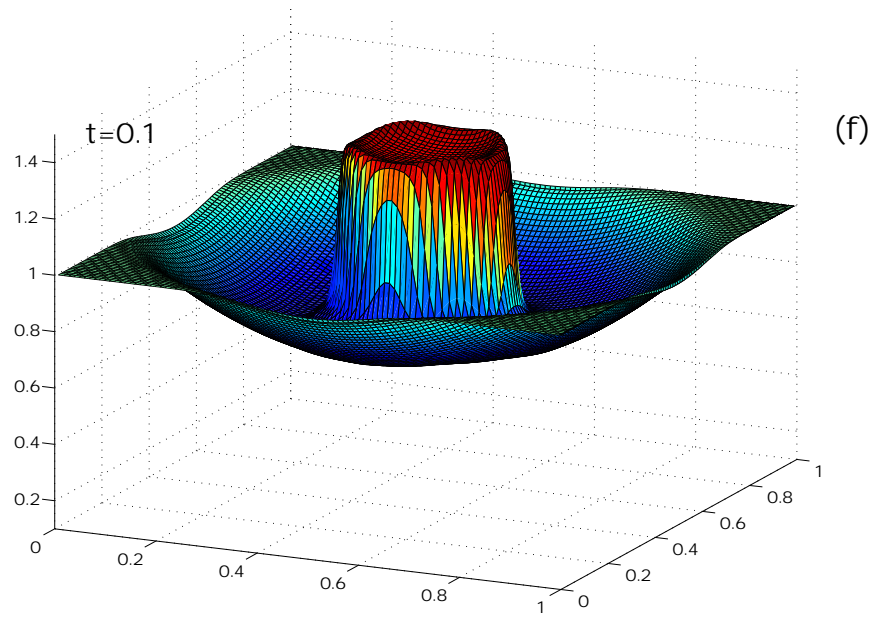
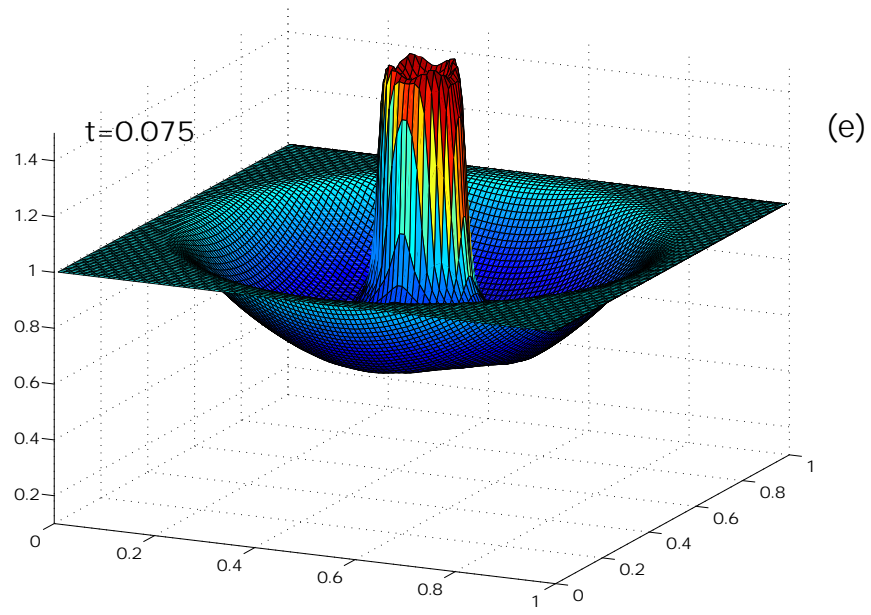


Figure 22: Flow-generated grid at $t = 0.04$ in an "implosion/explosion" problem; grid-angle preserving h .







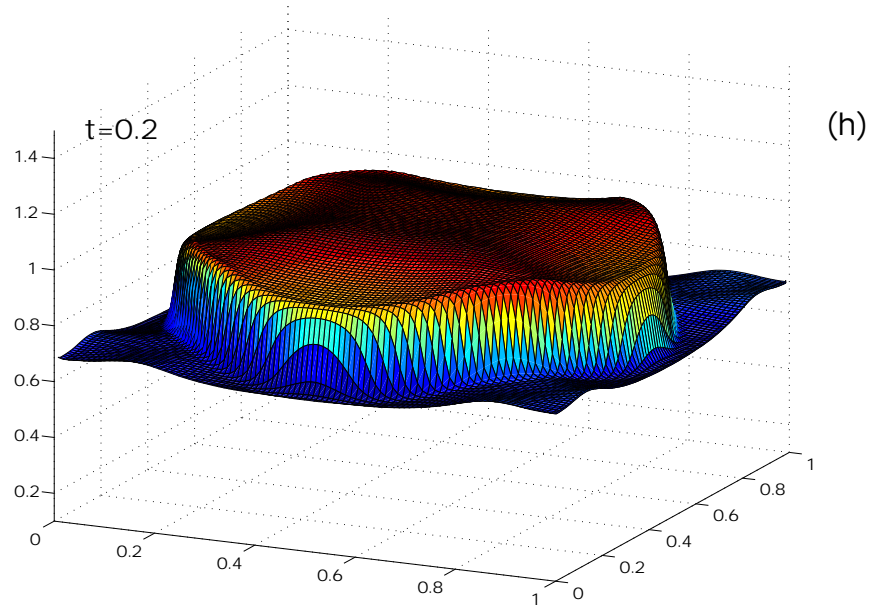
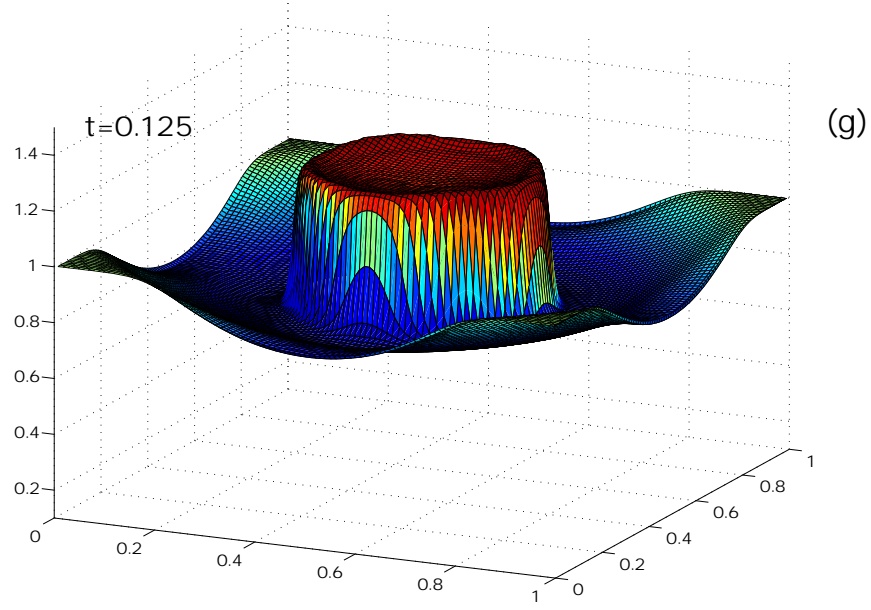


Figure 23: Evolution of water height with time in an "implosion/explosion" problem; grid-angle preserving h . (a) $t = 0.005$, (b) $t = 0.045$, (c) $t = 0.05$, (d) $t = 0.0575$, (e) $t = 0.075$, (f) $t = 0.1$, (g) $t = 0.125$, (h) $t = 0.2$,

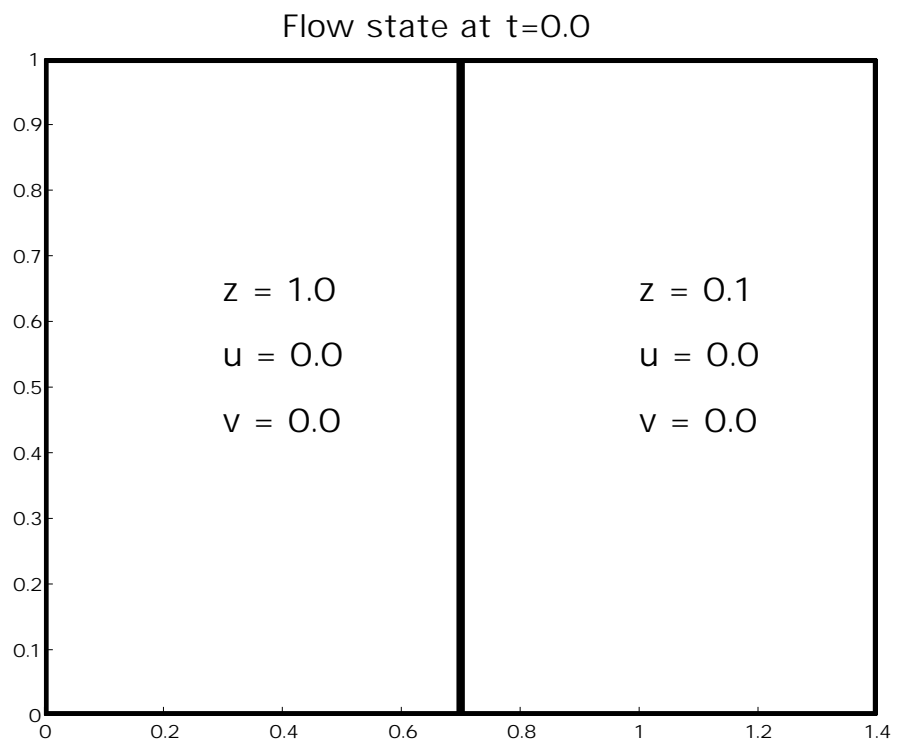


Figure 24: The initial state for the 2-D dam break problem.

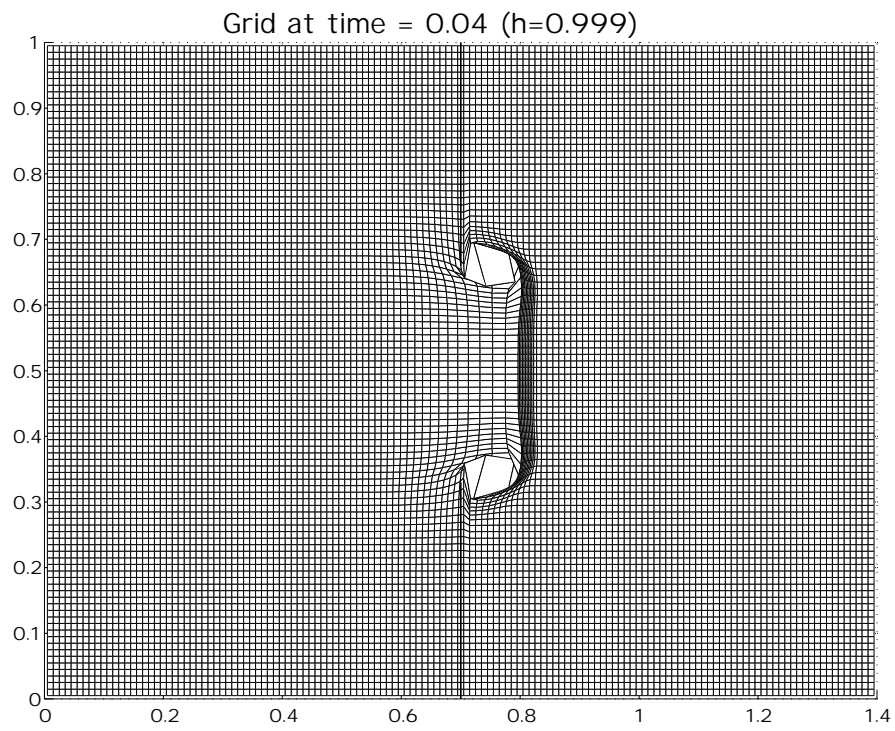


Figure 25: Flow-generated grid at $t = 0.04$ in an 2-D dam break problem; $h = 0.999$.

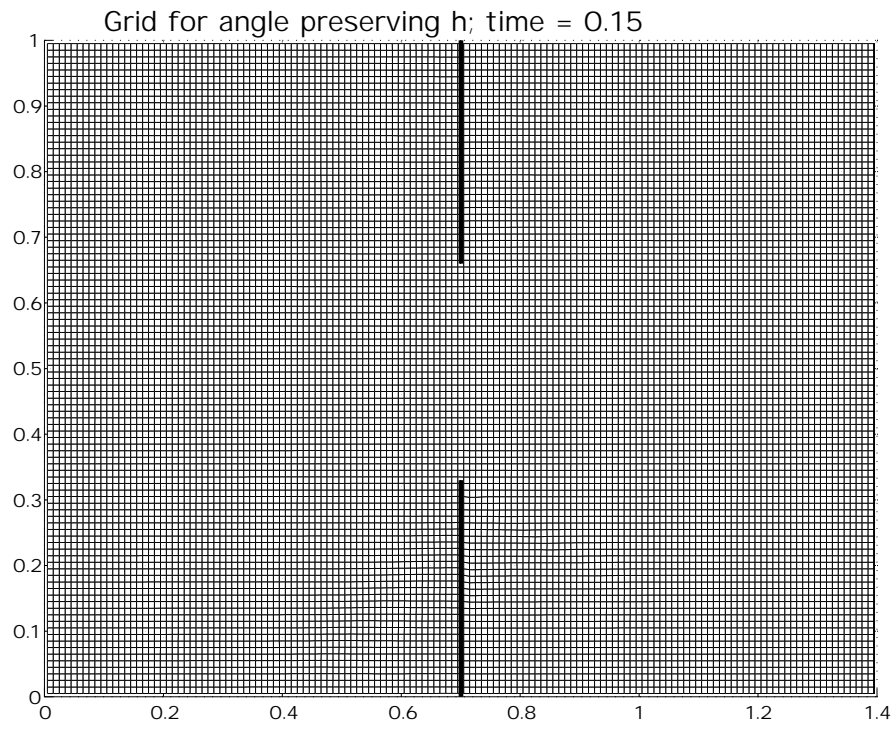


Figure 26: Flow-generated grid at $t = 0.15$ in an 2-D dam break problem; grid-angle preserving h .

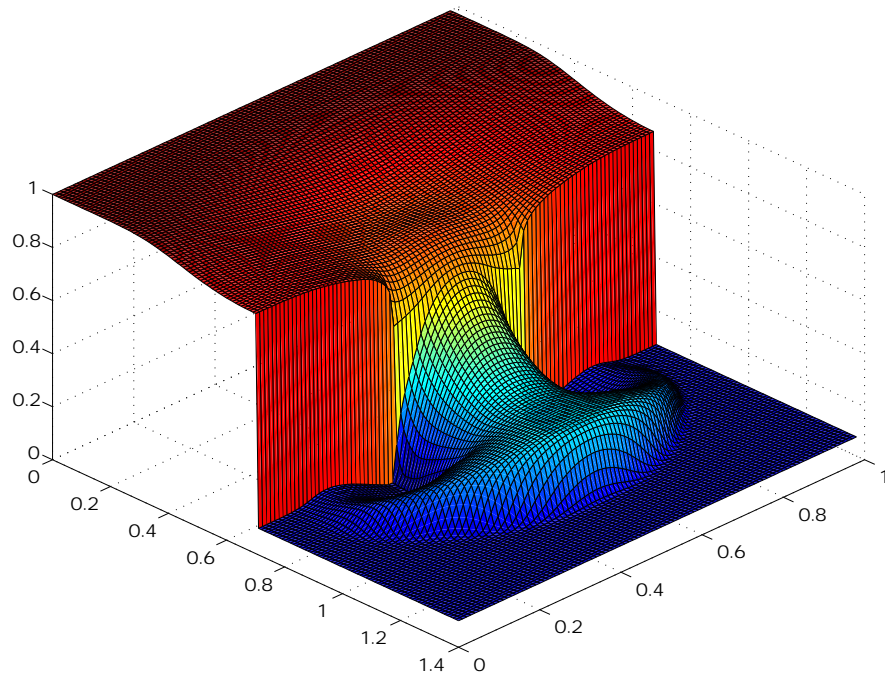


Figure 27: Water height at $t = 0.15$ after breaking of the dam in an 2-D dam break problem; grid-angle preserving h .